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Shadows of Doom is a novel by Ed Greenwood and the first book in The Shadow of the Avatar Trilogy. 1 Index 2 Summary 3 Appendix 3.1 References Characters Balrik Daershun • Cheth Moonviper • Elminster Aumar • Gulkin Hammarlin • Haragh Mnistlyn • Hcarla Bellwind • Mulser • Thalmond • Xanther Srilidar

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Shadows of Doom is okay. I only read it to get a sense of some Realms history, and that's about all I got. Don't read this book to be entertained. Like the Avatar series, The Shadow of the Avatar is only good to help understand the realms - some of the key personalities, how some organizations work, and some details on a few locales.

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Forgotten Realms is a campaign setting for the Dungeons & Dragons fantasy role-playing game. Commonly referred to by players and game designers alike as "The Realms", it was created by game designer Ed Greenwood around 1967 as a setting for his childhood stories. Several years later, Greenwood brought the setting to publication for the D&D game as a series of magazine articles, and the first Realms game products were released in 1987. Role-playing game products have been produced for the setting

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